

ATTENTION SAFETY COORDINATORS • TRAINING OPPORTUNITIES!

The Lorain County Safety Council

Announces an OSHA Training Program for Local Employers

OSHA 10/30-Hour Training Course **May 19, 20, 24, 25, 26 2011**

The Lorain County Safety Council will be offering an OSHA 10/30-Hour Training Course. The 10 hour General Industry Training will take place on May 19 & 20. The 30 hour General Industry Training will incorporate those 2 days and include May 24, 25 & 26. This course complies with the OSHA Outreach Training Program requirements set forth by the U.S. Department of Labor Occupational Safety and Health Administration - Office of Training and Education. The OSHA Office of Training and Education has authorized the Instructors to deliver OSHA produced 10/30-hour curriculum. All participants will receive OSHA course completion cards upon successful attendance of the required number of hours.

Course Topics include:

Introduction to OSHA Act ~ Inspections, Citations & Penalties
Recordkeeping ~ Walking & Working Surfaces
Means of Egress & Fire Protection ~ Electrical Safety
Flammable & Combustible Liquids ~ Personal Protective Equipment
Machine Guarding ~ Hazard Recognition & Communication
Lockout/Tagout ~ Safety & Health Programs

Cost of this 10-Hour OSHA Training Course is \$79.00/ person for Lorain County Safety Council members. Cost of the 30-Hour OSHA Training Course is \$149.00/person for Lorain County Safety Council Members. Make checks payable to The Lorain County Chamber of Commerce. Visa, MC, Discover and AmEx accepted. Register on line at www.LorainCountyChamber.com and click on the Safety Council tab. Payment must be made in full before the class begins. We cannot "bill you" for this course.

A minimum of 10 participants is required for the 10 hour and 20 for the 30 Hour. If these minimums are not met, the course may be cancelled. Call Tony at 440-328-2554 or agallo@loraincountycommerce.com with any ?'s.

Registration deadline is Friday May 13, 2011.

LORAIN
COUNTY
CHAMBER OF
COMMERCE

Together